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Sensors and actuators -- STM32F405RG

Input

- Laser sensor
 - Distance to the object
 - ADC
- Buttons
 - Control Start, End

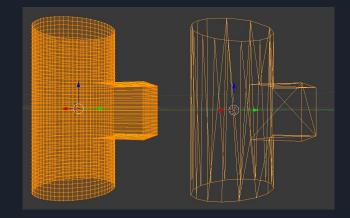
Output

- Steppers
 - Rotation of the platform, Height of sensor
 - Controlled by ready-made module
- USB flash drive
 - Storing data
- Screen



User interface and control

- Coordinates collected is written to 3D model file
- VNC1L USB Controller
 - UART communication
 - Write onto USB thumb drive realtime
- Binary STL file format
 - A list of triangular faces
 - (Very long) array of coordinates
- Vertex simplification
 - Blender (see figure)
- GUI
 - Screen to display user menu
 - Buttons control





Applications

- 3D Documentation
- Model reconstruction
 - Building 3D models can be time consuming
 - $\circ \qquad {\sf Save time and effort} \\$
- Prototyping
- Object duplication with 3D printers

A simpler Arduino 3D scanner project found on Youtube.

The actual operation of our scanner will be in some ways similar to what is shown in the video.





Limitations

- Minimum distance from laser sensor to object
- Scanning duration
 - May work on improving speed after prototype is working
 - Can use multiple laser sensors
- No color
- Convex shapes only
 - Multiple laser sensors at different angles
 - Camera / image processing algorithms